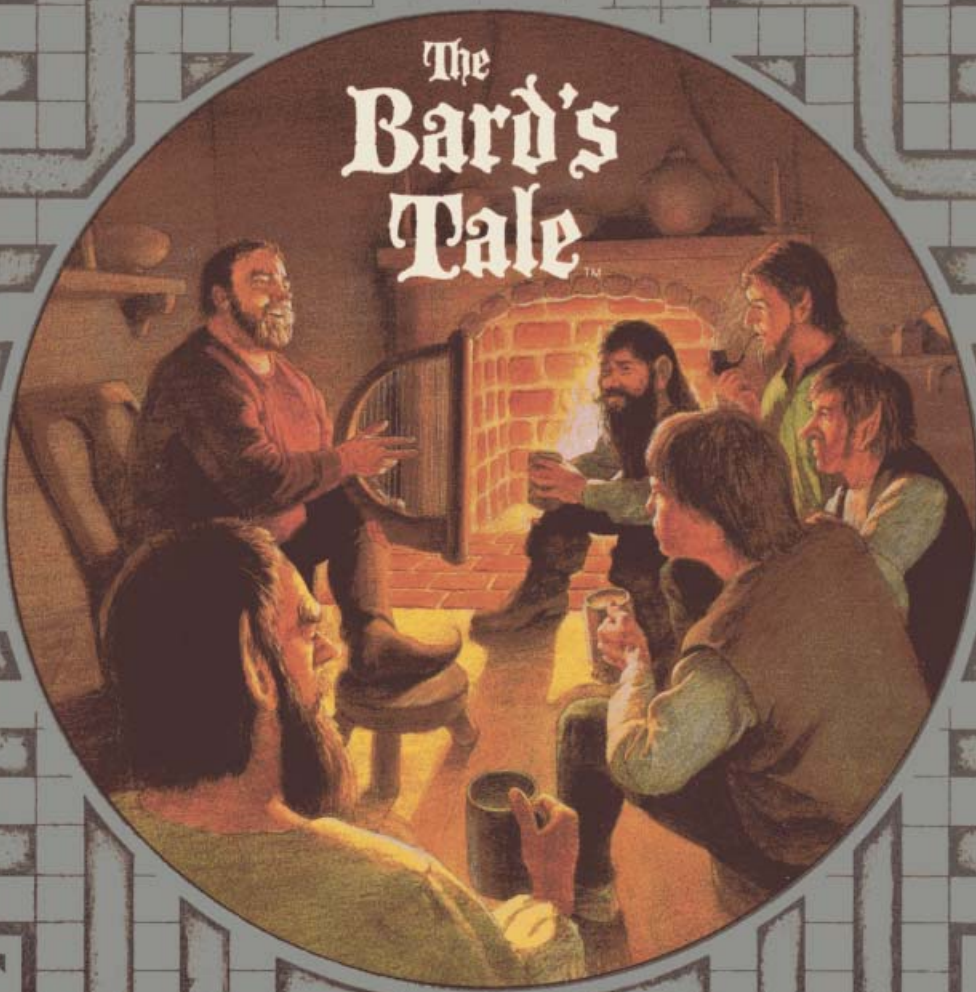


TALES OF THE UNKNOWN™

VOLUME I

The Bard's Tale™



APPLE IIGS

512K; 1 player

3.5 Disk Drive required

Blank Disk Required

THE BARD'S TALE

1283


ELECTRONIC ARTS™

Michael
Cranford



Interplay
Productions

Skara Brae



THE MAP OF SKARA BRAE

- 1... GUARDIAN STATUE
- 2... LOCKED GATE
- 3... KYLEARAN'S
TOWER
- 4... MANGAR'S TOWER
- 5... CITY GATES
- I... INN
- T... TEMPLE
- M... MAD GOD'S
TEMPLE
- AG... ADVENTURER'S
GUILD
- G... GARTH'S
EQUIPMENT
SHOPPE
- S... HORSE STABLE

Game Concept, Design and
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Scenario Design: Michael Cranford,
Brian Fargo.

Additional Design: Roe Adams III
Graphics: David Lowery
Music: Lawrence Holland
Producer: Joe Ybarra
Package and Manual Copy:
Michael Cranford, Bing Gordon
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Package Design: Michael LaBash
Cover Painting: Eric Joyner
Map Art: Don Carson

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THE LEGEND OF SKARA BRAE

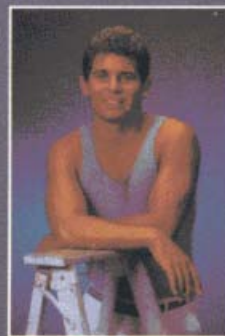


ong ago, when magic still
prevailed, the evil wizard
Mangar the Dark threat-
ened a small but harmoni-
ous country town called

Skara Brae. Evil creatures oozed into
Skara Brae and joined his shadow do-
main. Mangar froze the surrounding
lands with a spell of Eternal Winter,
totally isolating Skara Brae from any
possible help. Then, one night the town
militiamen all disappeared.

The future of Skara Brae hung in the
balance. And who was left to resist?
Only a handful of unproven young
Warriors, junior Magic Users, a couple
of Bards barely old enough to drink,
and some out of work Rogues.

You are there. You are the leader of
this ragtag group of freedom fighters.
Luckily you have a Bard with you to sing
your glories, if you sur-
vive. For this is the stuff of
legends. And so the story
begins...



*Michael Cranford of
Interplay Productions has
an elegant programmer's
touch. You can't see it in
this picture of him, but
you can see it in The
Bard's Tale. He previ-
ously programmed the
Apple version of Donkey
Kong and the Commo-
dore 64 version of Super
Zaxxon.*

*"They Disbelieved My Wind Dragon.
They Possessed My Greater Demon.
Now It's Up to The Bard and His Magic Fire Ho*

ISBN 1-55543-105-4



BARDS TALE/AGS

**6 GALLANT HEROES
CORNERED**

First you explored the city. Then the cellars and sewers below. Now you're trapped in Harkyn's Castle. 7 levels conquered and still 9 to go.

**CHALLENGE YOUR
MAGIC SKILLS**

Command 4 different classes of Magic User: Conjurer, Magician, Sorcerer and Wizard, each with unique spells. And the Bard who makes magic with his music. 85 spells in all. But choose well—the wrong spell and you're history.

Red Dragon

You are startled by a grim snarl. Before you, you see 1 Red dragon.

Will your stalwart band choose to (F)ight or (R)un?

Character Name	AC	Hits	Cnd	SpPt	Cl
BRIAN THE FIST	-9	101	101	0	Pa
EL CID	-9	96	96	0	Pa
MARKUS	-3	83	83	0	Ro
MERLIN	-1	96	96	114	Wi
SIR GRADY	0	64	64	77	So
OMAR	0	62	62	121	Ma

There's a fire in Harkyn's Castle—and the Dragon is breathing it right at you.

**BIGGER. BETTER.
JUST AS GOOD.**

Pushes the power of your computer to its limits. So it's fast. It's big. And there's plenty of power for 3-D scrolling, full-color mazes, amazing sound effects and animated color monsters.

Excellent game design. Each level is demanding—and different. There are more monsters, mazes, "specials", logic puzzles, & magic items than you've ever seen in a game like this before.

So it's "just as good" as you hoped a Dungeon Fantasy game could be.

You are on Main Street. It's now early morning.

Stanza Bine

Character Name	AC	Hits	Cnd	SpPt	Cl
BRIAN THE FIST	-9	101	101	0	Pa
EL CID	-9	96	96	0	Pa
MARKUS	-3	83	83	0	Ro
MERLIN	-1	96	96	114	Wi
SIR GRADY	0	64	64	77	So
OMAR	0	62	62	121	Ma

3-D scrolling city map features Taverns & Temples, Towers & Guardian Statues.

Wizard

MERLIN
Race: Elf
Class: Wizard
St:15 IQ:18 Dc:18
Ca:16 Lk:15
Lvl:4 SpPt:114
Exp: 93421
Gold: 23083
(POOL GOLD)

Character Name	AC	Hits	Cnd	SpPt	Cl
BRIAN THE FIST	-9	101	101	0	Pa
EL CID	-9	96	96	0	Pa
MARKUS	-3	83	83	0	Ro
MERLIN	-1	96	96	114	Wi
SIR GRADY	0	64	64	77	So
OMAR	0	62	62	121	Ma

85 Magic Spells, like Revelation, Animate Dead, Summoning & Sorcerer Sight.

You face east, and see:
levels above:
10 squares north
1 square east of
the entry stairs.
Press a key to
continue onward.

Castle

Character Name	AC	Hits	Cnd	SpPt	Cl
BRIAN THE FIST	-9	101	101	0	Pa
EL CID	-9	96	96	0	Pa
MARKUS	-3	83	83	0	Ro
MERLIN	-1	96	96	114	Wi
SIR GRADY	0	64	64	77	So
OMAR	0	62	62	121	Ma

There are sixteen different 3-dimensional full color mazes like Harkyn's Castle.

About our company: We're an association of electronic artists who share a common goal. We want to fulfill the potential of personal computing. That's a tall order. But with enough imagination and enthusiasm we think there's a good chance for success. Our products, like this program, are evidence of our intent. If you'd like a free product brochure, please send a self-addressed, stamped envelope to: Electronic Arts, 1820 Gateway Drive, San Mateo, CA 94404.

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